Monday, March 6, 2023 Lecture #21 MSSC 6000 Announcements * HW 3 due Wednesday 11:59pm * Midtern Exam, Wednesday in class (up to backtracking, No branch + bound) * Friday, office hours 10am-1050am in my office, no lecture * Normal Office Hours this week, today Ipmi2pm in my office Topic 8- Branch and Bound

General Procedure : search space post sol in S (2) function (bb) (S, best-sol=None): OR best-sol. if best-sol is None: (assume maximizing) best_score = - 00 else: best_store = score (best_sol) if |S| = 1: (no more branching, we've at candidate = the one thing in S solution) value = score (condidate) if uglue > best_score: return condidate else: return best_sol

S. Sz = branch(S) (could be more than 2) (we have a if bound (S,) > best_score: chance of best sol = bb(S, best sol) improving in S,) best_score = score (best_sol) if bound (Sz) > best-score:

best_sol = bb(Sz, best_sol) best_score = score (best_sol) return bost-sol If the # of branches varies (like Job Assignment Problem) you can do the last part in a loop. branches = branch (5) for branch in branches: if bound (branch) > best-score: best_sol = bb (branch, best_sol) best_score = score(best_sol)

Relaxation					
Let's to	y to de	B+B	on the	Kuapsack	prob.
items	weight	value	Copocity:	: 14	1
	8	13	, v		
2 3	3	7 10	Nood twi	Hims=	
Ч	5	10	Brown	chima	
5	2	1	R		
6	2		Dony	amg	
7	2	1			

with backtracking 4) Branching - some 05 Item 1 is in or out Item 2 is in or out Bounding: items weight value 2 3 7 3 5 10 put item 1 out and 4 5 10 item 2 in How 5 2 1 1 con we find an 7 2 1 ypper bound on the " ypper bound on the best we could possibly do completing this solution? Notes: * Greedy solutions are lower bounds. * "Add up the values of all remaining items" is an upper bound but a pretty useless one (weak) * We want our upper bound to be fast to compute. The trick is reloxation: sometimes it's

easier to find an UB if you adjust (3) the problem to be more permissive. items weight value 13 0.5 4/65 Fractional Knopsock: 7 1 3/7 Fractional Knopsock: 2 3 5 4 5 2 5 5 6 7 2 7 14/27.5 Theorem: An optimal (and greedy) solution to the Fractional Knapsack problem can be found by: (1) order the items by value weight (2) take items from the top in full until you can't anymore (3) take whotever traction you can of the next item We wan't prove this, but you should think about it until you believe it.

items	weight	value	density		Capacity = "	(6)
	8	13	1.625	(4)	12.5%	13/8
2	3	7	2.33 3	-O	100%	7
3	5	<i>I</i> O	2	$\overline{\mathbf{C}}$	100%	10
Ч	5	U1	Ζ	3	100%	()
5	2	1	0.5	(3)	(
6	ત	1	0.5	(b)	l	28.625
7	2	ſ	0.5	$(\tilde{7})$		

(If capacity=10, you get 21 which boots the 20 for regular knapsack)

So Fractional Greedy = Fractional Optimal ≥ Regular Optimal We can therefore get an UB for the regular knopsock by computing the greedy fractional Golution on whotever items remain.



